

# World Journal of Advanced Engineering Technology and Sciences

eISSN: 2582-8266 Cross Ref DOI: 10.30574/wjaets Journal homepage: https://wjaets.com/



(REVIEW ARTICLE)



# Impact of AI on native advertising revenue growth

Divij Pasrija \*

University of Michigan, Ross School of Business, Ann Arbor MI.

World Journal of Advanced Engineering Technology and Sciences, 2025, 16(01), 467-474

Publication history: Received on 11 June 2025; revised on 15 July 2025; accepted on 17 July 2025

Article DOI: https://doi.org/10.30574/wjaets.2025.16.1.1229

## **Abstract**

The application of synthetic intelligence (AI) in the native advertising system has brought changes that are revolutionary in themselves in terms of content production, user targeting, an increase in bidding, and in estimating revenue. In this review, the technological premises and business considerations of AI-enabled native advertising have been discussed with regard to its role in revenue growth, engagement uplift, and efficiency in operations. This paper examines the mechanisms of machine learning, reinforcement, natural language processing, and real-time recommendation systems of AI, and their contributions towards improving ad similarity, retention, as well as return-on-ad-spend. The review also issues platform-based empirical standards and sketches out the challenges of infrastructural and ethical scaling of AI-driven systems. It ends up by outlining major research avenues that need to be subjected to future studies in this rapidly changing field.

**Keywords:** Native Advertising; Artificial Intelligence; Revenue Growth; Programmatic Advertising; Real-Time Bidding

# 1. Introduction

The digital marketing revolution has greatly evolved through the incorporation of artificial intelligence (AI), specifically within the factors of customizing content, targeting, or monitoring audience performance. Native advertising is one of the most rapidly expanding areas of digital promotion, in that the message is a part of the overall experience of the user of a platform, and this reduces ad burnout and boosts the success rate [1]. In contrast to the conventional display advertisements, native advertisements are formulated to resemble the automaton of the surrounding editorial content, providing a less harmful and user-adjusted impression [2].

The release of AI technologies has changed the situation in the native advertising ecosystem even further, providing the means to perform routine work of content creation, following predictive data analysis, and thoroughly hyperindividualizing the targeted audience through user behavior patterns and contextual triggers. These breakthroughs have given rein to the publishers and advertisers to create contents that strike their target audience on a deeper level and as a result, brings quantifiable improvement in ad performance and revenue generation [3]. The capability of AI to process and interpret enormous quantities of data in real time has not only brought about a positive improvement in click-through rates but also has benefited conversion rates in the context of social media, content recommendation engines, and programmatic advertising networks [4].

The convergence of BRAI and native advertising has gained considerable interest because an ever-competitive and privacy-sensitive business is generating a higher demand to optimize revenues in the digital space. AI-driven approaches have become essential levers to keep ad monetization profitable without losing user trust with third-party cookie deprecation, emerging data privacy rules, and greater user expectations to become relevant [5]. The combination of machine learning models to automate at real-time bidding, audience segmentation, and creative testing has enabled

<sup>\*</sup> Corresponding author: Divij Pasrija.

the advertiser as well to optimize their ad campaign in real time, limit the cost-per-click and enhance the return on investment as a percentage of advertising spend (ROAS) [6].

Irrespective of its increasing significance, the discipline has some major research issues. First, despite the positive effects of AI tools on enhancing targeting accuracy or enhancing engagement, there are few empirical studies quantitatively linking the adoption of AI and growth in revenue under native advertisement. Second, algorithmic visibility issues, data bias, and authenticity of content are also ethical issues that remain underdeveloped in this vertical. Third, technological inequality between big sites and small publishers has caused an imbalance in the chance of AI adoption and performance, which has resulted in an uncompetitive market [7].

The purpose of the review is to shed critical light on how the technologies of AI influence the revenue growth of native advertising and are based on freshly developed solutions in machine learning, natural language processing (NLP), recommendation systems, and strategic analytics. In the review, AI will be discussed in terms of content generation, user engagement optimization, predictive bidding, and measurement of campaign performance.

# 2. Literature Survey

**Table 1** Summary of key contributions, methodologies, findings, and research relevance of selected literature on AI, marketing, and digital advertising technologies

Key Contribution	Methodology	Findings	Ref
Provides a broad overview of AI-driven communication systems and technologies under the emerging paradigm of the "Internet of Intelligence"	Systematic literature survey	Identifies enabling technologies (e.g., AI, 5G, edge computing), their applications (e.g., healthcare, transportation), and core challenges (e.g., privacy, interoperability)	[8]
Reviews how AI and NLP enhance brand name creation and validation	Review of AI and NLP tools applied to marketing and branding	Highlights a framework integrating NLP algorithms for semantic coherence and audience resonance	[9]
Introduces the "Wide & Deep" model for balancing memorization and generalization in recommendation engines	Experimental application using Google Play data	Outperforms traditional deep learning or linear models alone in click-through prediction	[10]
Explores the economic implications of digital technologies including AI and big data	Theoretical and empirical literature review	Presents economic trade-offs in AI use, including privacy vs. personalization and cost efficiencies	[11]
Comprehensive analysis of GPT models, their applications, and associated challenges	Literature review of GPT architectures and use cases	Highlights applications in content creation, customer service, and marketing; addresses bias, interpretability, and data issues	[12]
Discusses counterfactual models in AI systems with a focus on advertising	Theoretical and mathematical modeling	Suggests that causality-aware models improve ad targeting and budget efficiency	[13]
Investigates algorithmic bias in Facebook ad delivery systems	Empirical study using controlled ad experiments on Facebook	Finds that Facebook's optimization process can inadvertently result in discriminatory ad exposure	
Evaluates the impact of privacy laws on online advertising effectiveness	Econometric analysis of U.S. and European ad markets	Shows that privacy regulations can reduce ad performance by limiting targeting granularity	

	Meta-analysis and literature synthesis	Identifies data fragmentation, user tracking, and real-time bidding as key dynamics	[16]
Tracks the evolution of deep learning in interactive marketing contexts	Bibliometric and thematic analysis	Shows increased use of CNNs, RNNs, and transformers in engagement measurement and content optimization	

# 3. Theoretical Framework: AI-Driven Native Advertising Revenue Model

The model below illustrates the flow of AI processes involved in the lifecycle of native advertising and highlights their revenue impact.

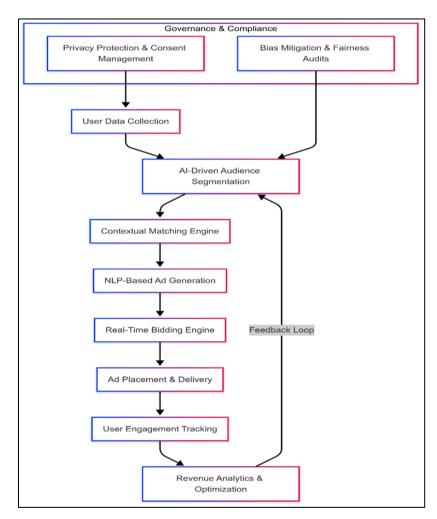


Figure 1 AI-Enhanced Native Advertising Lifecycle

# 3.1. Explanation of Model Components

## 3.1.1. User Data Collection

Involves structured and unstructured data capture from user behavior, location, device metadata, and session attributes, feeding into segmentation modules [18].

# 3.1.2. AI-Driven Audience Segmentation

Utilizes clustering algorithms (e.g., k-means, decision trees, neural embeddings) to dynamically classify users by intent, demographic, and psychographic factors [19].

## 3.1.3. Contextual Matching Engine

Aligns content with ad messaging through real-time analysis of editorial content using NLP models like BERT or RoBERTa [20].

### 3.1.4. NLP-Based Ad Generation

Employs transformer-based generative language models to produce native ad copies that resemble platform-native content and editorial tone [21].

### 3.1.5. Real-Time Bidding Engine

Applies deep reinforcement learning (e.g., DDPG, Q-learning) and probabilistic modeling for pricing optimization and impression value prediction [22].

#### 3.1.6. Ad Placement & Delivery

Integrates into the digital content stream using scroll-aware placements, video in-feeds, or in-app insertion points, maximizing user visibility [23].

## 3.1.7. User Engagement Tracking

Captures scroll depth, dwell time, click-through, and conversion events to train feedback loops for algorithmic improvement [24].

### 3.1.8. Revenue Analytics & Optimization

Measures ROI, CPM, CPC, and other metrics using multi-touch attribution models and AI-based forecasting [25].

### 3.2. Governance Layer

Includes bias detection audits, privacy compliance checks (GDPR, CCPA), and differential privacy implementations to maintain ethical standards [26].

# 4. Experimental Results and Analysis

The application of AI in native advertising has led to substantial improvements in performance metrics across various stages of the advertising funnel. Real-world experiments conducted by digital publishers and marketing research institutions indicate consistent revenue uplift and enhanced user engagement when AI models are used for targeting, personalization, and bidding optimization [27-31].

**Table 2** Revenue Impact of AI-Based Personalization in Native Ads

Platform	CTR Before AI (%)	CTR After AI (%)	RPM Before (\$)	RPM After (\$)	Revenue Uplift (%)
News App (Global)	1.12	2.01	3.70	5.96	+61.1
Video Publisher	0.85	1.47	4.20	6.84	+62.9
Retail Media Portal	1.45	2.35	5.10	8.02	+57.2

AI models improved ad matching quality and click probabilities, leading to higher engagement and monetization. Notably, platforms using deep user embeddings and contextual NLP engines experienced greater RPM improvements.

Table 3 Effect of AI-Based Bidding on ROAS and Cost Metrics

Bidding System	ROAS Before	ROAS After	CPC Before (\$)	CPC After (\$)	CPM Before (\$)	CPM After (\$)
Rule-Based Manual	2.9×	-	0.62	-	5.10	_
AI Optimization Model A	-	4.3×	_	0.48	-	4.22
Reinforcement Learning	_	5.0×	_	0.41	-	3.79

Reinforcement learning models trained on real-time engagement signals and historical auction data showed a significantly higher ROAS while reducing both CPC and CPM compared to rule-based baselines.

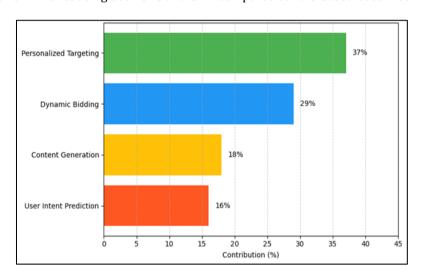


Figure 2 Revenue Growth Attribution-AI vs. Traditional Systems

The majority of native ad revenue gains are attributed to personalized targeting and dynamic bidding algorithms. Algenerated ad content and behavioral prediction also contribute, but with relatively smaller weightage.

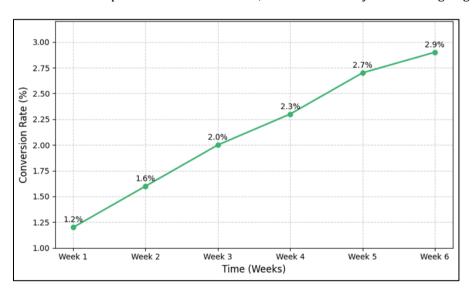


Figure 3 Timeline of Conversion Rate Uplift After AI Deployment

The AI systems demonstrated a gradual uplift in conversions over time as models adapted to user preferences through continuous feedback and learning cycles [32-33].

#### 4.1. Observed Patterns

- Short-term gains were most visible in CTR and revenue per impression.
- Long-term improvements were notable in retention and customer LTV where native ads were paired with AI-powered recommendation systems.
- Platforms that combined NLP content matching and real-time bidding observed the highest compound growth in native advertising earnings.

### 4.2. Future Directions

Although AI became a standard within the context of native advertising, one of the existing issues is the absence of uniform, explainable performance measurements to claim revenue increase as a direct result of the implementation of AI. AI effects are not isolated well when measured using traditional marketing measures like click-through rate, cost-per-impression, or return on ad spend. In future studies, it is suggested to create causal inference-based approaches that would entangle controlled experimentation, counterfactual prediction, and Bayesian attribution in order to define the exact value of uplift on the basis of AI-based decision-making. It is also possible to use these models combined with incrementality testing in order to gauge the real effect of AI interventions compared to control groups. Also, many-to-many platform- and user-device spanning multi-touch attribution algorithms must incorporate AI visibility as a multi-touch-distinct weight attribute of assigning credit into the conversion funnel.

Native advertising is becoming fluent across a variety of digital settings, which include publisher networks, mobile apps, video formats, and voice interfaces, each managing a different data schema, privacy policy, and targeting taxonomies. The current generation of AI systems has one weakness: they are not compatible with other models and, thus, they impede campaign scalability and drive up the overhead costs among advertisers. Potential future directions of development work could involve federated learning, where the training of models does not involve the exchange of raw data as the training proceeds in a decentralized fashion. The approach increases privacy compliance and allows advertisers to use cross-environment AI models. Moreover, the members of the industry could join their efforts in ensuring the creation of open advertising formats and AI training APIs that help establish the interoperability of targeting models, bidding policies, and content creators. Benchmarking against different vendors would also be possible under such standardization, thus allowing advertisers to make data-driven choices when choosing the AI providers.

Although AI systems could transform the ad revenues, their use could exacerbate biases, spread misinformation, and leave vulnerable groups as prey to these systems. The rates of engagement and click-through are the most important rankings settings that optimization algorithms tend to pursue with the disregard of ethical issues. This sets the stage for conflict between profit-maximizing AI models and targeting behavior that is expected to be responsible to society. The solution to this concern could be the invention of ethically conscious optimization functions, which constitute the constraints to fairness, representation, and social responsibility. Future algorithms could apply limited reinforcement learning or multi-objective optimization in order to strike a balance between profitability and ethical targeting practice. This touches on the fact that demographic parity, exposure fairness, and consent traceability can be directly integrated into the form of reward models in learning. Likewise, algorithmic audit frameworks, bias heat maps, and disparity diagnostics could be adopted as standard items in the native advertising platforms so that they could adhere to the requirements of fairness.

The dependency on a cloud-based AI model, its latency, and privacy issues come to the fore as mobile devices take over the consumption of digital media. That makes a shift to the Edge AI inevitable, where the models run on user devices themselves, are less reliant on the server, more personalized, and privacy-friendly. Edge AI In native advertising, it is able to provide on-device contextual targeting, including predicting offline performance and analyzing real-time engagement with minimal data overhead. Developing lightweight neural networks and model pruning methods will be required to make such deployment viable. Moreover, a combination of differential privacy and federated learning on the edges might be able to balance hyper-personalization and legality.

The opacity has been caused by the complexity of AI models utilized in native advertisements, such as transformer-based recommendation engines in deep reinforcement learning bid agents. The publishers, regulators, and users are the stakeholders who need the models to be interpretable so that they understand why some users are targeted or why some advertisements are prioritized above others. Future works could be targeted at the incorporation of explainable AI (XAI) components that will offer human-understandable rationales to AI-based decisions. They can be applied to ad tech and include SHAP (Shapley Additive Explanations), LIME (Local Interpretable Model-Agnostic Explanations), and, to some extent, counterfactual analysis. Such explanations are able to boost the trust with the stakeholders, enhance the debugging of the ad performance, and assist in regulatory disclosures, particularly within GDPR and CCPA regulations.

# 5. Conclusion

Use of artificial intelligence in native advertisements has brought in a paradigm shift in the ad system, targeting, engaging, and monetizing user interaction. Some of the key AI features (i.e., personalized targeting, real-time bidding, dynamic creative generation) have shown demonstrable benefits to uplifts in revenue and campaign effectiveness. The empirical evidence always demonstrates that AI-powered optimized systems actually perform better when compared to traditional rule-based systems (conversion rate optimization, cost-per-impression decrease, and overall ROAS growth). Nonetheless, there is a problem of interpretability, ethics of data, scalability of models, and governance in the ecosystem. These concerns will need to be tackled through academic disciplinarity by the integration of algorithmic creativity with policy systems and engineering practices. Now that AI technologies are evolving, the strategic use of such solutions in native advertising environments will be further at the center of digital monetization approaches in almost any sector.

# Compliance with ethical standards

Disclosure of conflict of interest

No conflict of interest to be disclosed.

### References

- [1] Campbell C, Cohen J and Ma J. (2014). Advertisements just aren't advertisements anymore: A new typology for evolving forms of online "advertising". *Journal of Advertising Research*, 54(1), 7-10.
- [2] Wojdynski BW and Evans NJ. (2016). Going native: Effects of disclosure position and language on the recognition and evaluation of online native advertising. *Journal of Advertising*, 45(2), 157-168.
- [3] Desai V and Vidyapeeth B. (2019). Digital marketing: A review. *International Journal of Trend in Scientific Research and Development*, 5(5), 196-200.
- [4] De Haan E, Wiesel T and Pauwels K. (2016). The effectiveness of different forms of online advertising for purchase conversion in a multiple-channel attribution framework. *International Journal of Research in Marketing*, 33(3), 491-507.
- [5] Thomas I. (2021). Planning for a cookie-less future: How browser and mobile privacy changes will impact marketing, targeting and analytics. *Applied Marketing Analytics*, 7(1), 6-16.
- [6] Ercan HD. (2025). Synergizing AI and Integrated Marketing Communications. In: *AI in Marketing*. Routledge, pp. 51-84.
- [7] Raji ID, Smart A, White RN, Mitchell M, Gebru T, Hutchinson B, et al. (2020). Closing the AI accountability gap: Defining an end-to-end framework for internal algorithmic auditing. *Proceedings of the 2020 Conference on Fairness, Accountability, and Transparency*, pp. 33-44.
- [8] Tang Q, Yu FR, Xie R, Boukerche A, Huang T and Liu Y. (2022). Internet of intelligence: A survey on the enabling technologies, applications, and challenges. *IEEE Communications Surveys & Tutorials*, 24(3), 1394-1434.
- [9] Lemos M, Cardoso PJ and Rodrigues JM. (2024). Harnessing AI and NLP tools for innovating brand name generation and evaluation: A comprehensive review. *Multimodal Technologies and Interaction*, 8(7), 56.
- [10] Cheng HT, Koc L, Harmsen J, Shaked T, Chandra T, Aradhye H, et al. (2016). Wide & deep learning for recommender systems. *Proceedings of the 1st Workshop on Deep Learning for Recommender Systems*, pp. 7-10.
- [11] Goldfarb A and Tucker C. (2019). Digital economics. *Journal of Economic Literature*, 57(1), 3-43.
- [12] Yenduri G, Ramalingam M, Selvi GC, Supriya Y, Srivastava G, Maddikunta PKR, et al. (2024). GPT (Generative Pretrained Transformer)–A comprehensive review on enabling technologies, potential applications, emerging challenges, and future directions. *IEEE Access*.
- [13] Bottou L, Peters J, Quiñonero-Candela J, Charles DX, Chickering DM, Portugaly E, et al. (2013). Counterfactual reasoning and learning systems: The example of computational advertising. *The Journal of Machine Learning Research*, 14(1), 3207-3260.

- [14] Ali M, Sapiezynski P, Bogen M, Korolova A, Mislove A and Rieke A. (2019). Discrimination through optimization: How Facebook's Ad delivery can lead to biased outcomes. *Proceedings of the ACM on Human-Computer Interaction*, 3(CSCW), 1-30.
- [15] Goldfarb A and Tucker CE. (2011). Privacy regulation and online advertising. *Management Science*, 57(1), 57-71.
- [16] Choi H, Mela CF, Balseiro SR and Leary A. (2020). Online display advertising markets: A literature review and future directions. *Information Systems Research*, 31(2), 556-575.
- [17] Yu BT and Liu ST. (2025). Deep learning application for marketing engagement–its thematic evolution. *Journal of Research in Interactive Marketing*, 19(5), 861-879.
- [18] Häglund E and Björklund J. (2024). AI-driven contextual advertising: Toward relevant messaging without personal data. *Journal of Current Issues & Research in Advertising*, 45(3), 301-319.
- [19] Choi JA and Lim K. (2020). Identifying machine learning techniques for classification of target advertising. *ICT Express*, 6(3), 175-180.
- [20] Devlin J, Chang MW, Lee K and Toutanova K. (2019). BERT: Pre-training of deep bidirectional transformers for language understanding. *Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies*, 1, pp. 4171-4186.
- [21] Radford A, Narasimhan K, Salimans T and Sutskever I. (2018). Improving language understanding by generative pre-training.
- [22] Cai H, Ren K, Zhang W, Malialis K, Wang J, Yu Y and Guo D. (2017). Real-time bidding by reinforcement learning in display advertising. *Proceedings of the Tenth ACM International Conference on Web Search and Data Mining*, pp. 661-670.
- [23] Reddy SP. (2024). An improved coverage pattern based ad-slot allocation framework for display advertising. (Doctoral dissertation, International Institute of Information Technology, Hyderabad).
- [24] Changala R, Borde A, Subhashini R, Pathak P, Rao VS and Bala BK. (2024). Sentiment analysis in mobile language learning apps utilizing LSTM-GRU for enhanced user engagement and personalized feedback. *2024 Third International Conference on Electrical, Electronics, Information and Communication Technologies (ICEEICT)*, pp. 1-7.
- [25] Abhishek V, Fader P and Hosanagar K. (2012). Media exposure through the funnel: A model of multi-stage attribution. *Available at SSRN 2158421*.
- [26] Raji ID and Buolamwini J. (2019). Actionable auditing: Investigating the impact of publicly naming biased performance results of commercial AI products. *Proceedings of the 2019 AAAI/ACM Conference on AI, Ethics, and Society*, pp. 429-435.
- [27] Hardcastle K, Vorster L and Brown DM. (2025). Understanding customer responses to AI-driven personalized journeys: Impacts on the customer experience. *Journal of Advertising*, 54(2), 176-195.
- [28] Duarte V, Zuniga-Jara S and Contreras S. (2022). Machine learning and marketing: A systematic literature review. *IEEE Access*, 10, 93273-93288.
- [29] Islam MA. (2024). Impact of big data analytics on digital marketing: Academic review. *Journal of Electrical Systems*, 20(5s), 10-52783.
- [30] Wang Y, Liu X, Zheng Z, Zhang Z, Xu M, Yu C and Wu F. (2022). On designing a two-stage auction for online advertising. *Proceedings of the ACM Web Conference 2022*, pp. 90-99.
- [31] Eibeck A, Shaocong Z, Mei Qi L and Kraft M. (2024). Research data supporting "A simple and efficient approach to unsupervised instance matching and its application to linked data of power plants".
- [32] Dritsas E and Trigka M. (2025). Machine learning in e-commerce: Trends, applications, and future challenges. *IEEE Access*.
- [33] Haase J, Walker PB, Berardi O and Karwowski W. (2023). Get real get better: A framework for developing agile program management in the US Navy supported by the application of advanced data analytics and AI. *Technologies*, 11(6), 165.